



# PRISM: PROCESSING AND REVIEW INTERFACE FOR STRONG MOTION DATA SOFTWARE

Jeanne Jones, Erol Kalkan, Christopher Stephens and Peter Ng

# ACKNOWLEDGMENTS

- \* Members of the NSMP Working Group,
- \* David Boore, for sharing his Fortran codes
- \* Joe Fletcher and Vladimir Graizer, for discussions
- \* Jamie Steidl, Brad Aagaard, Robert Darragh and Tadahiro Kishida, for their reviews and constructive comments
- \* NSMP technicians who install and maintain the strong-motion network, and those involved in collecting and vetting data

# OUTLINE

- \* Motivation for **PRISM**
- \* **PRISM** in a nut shell
- \* Market comparison
- \* **PRISM** & AQMS
- \* Data format
- \* **PRISM** processing engine
- \* Testing
- \* **PRISM** GUI
- \* Documentation
- \* How to run **PRISM** processing engine
- \* Updates & Concluding remarks

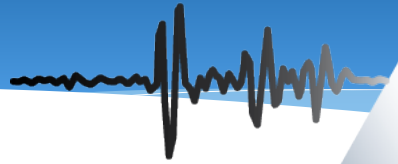


# MOTIVATION FOR PRISM

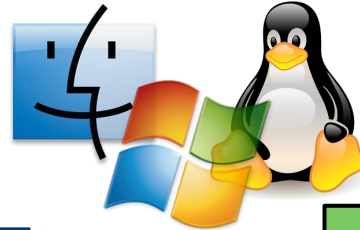
- \* Automatic strong-motion record processing is crucial to meet the demand for rapid preliminary processing of the increasing number of records being acquired
- \* Expert review should be limited to selected significant events, or to records identified as being problematic during automatic processing
- \* The venerable processing software BAP (Basic Strong-Motion Accelerogram Processing Software) (Converse and Brady, 1992) is outmoded



# IN A NUT SHELL



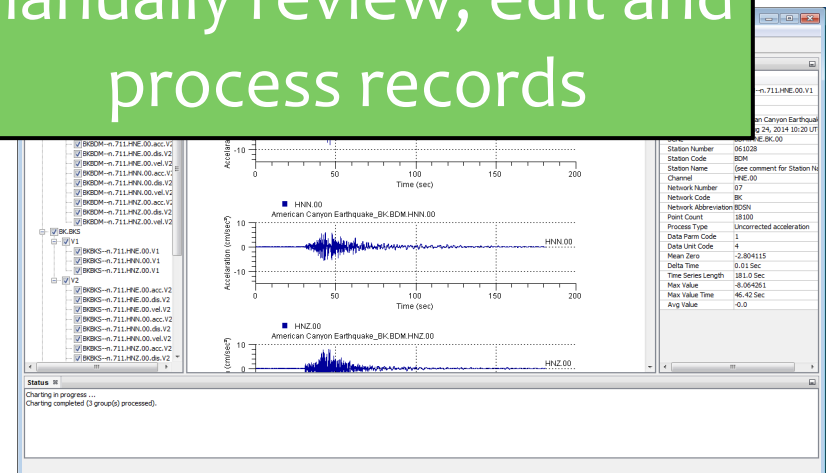
Product Distribution



a module-based batch processing engine












a review tool—graphical user interface (GUI)—to manually review, edit and process records

PRISM (both its processing engine and review tool) is easy to install and run as a stand-alone system



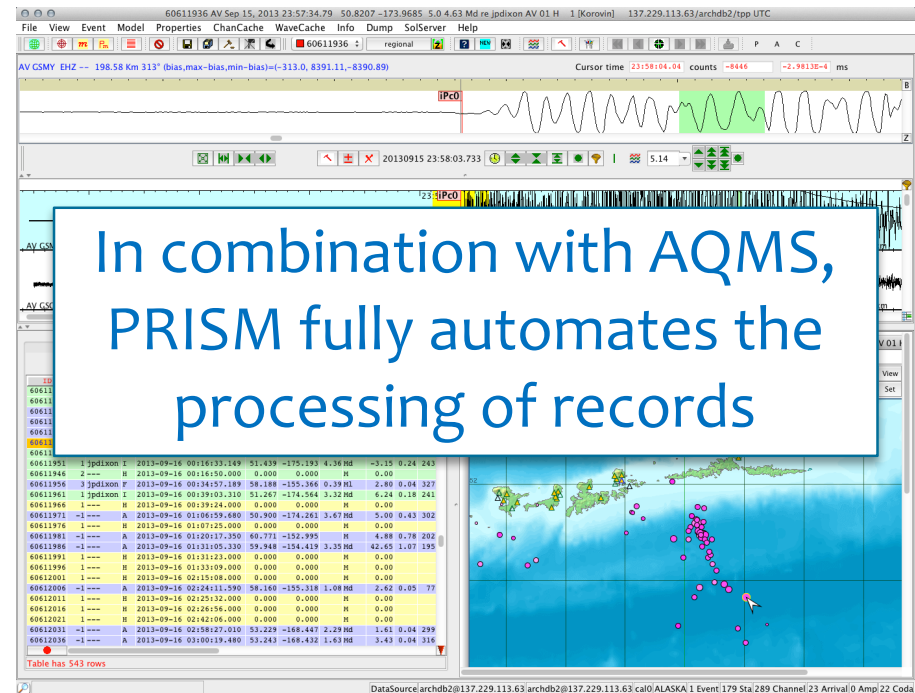
# MARKET COMPARISON

PRISM joins a suite of tools also used by other processing software even though PRISM certainly has features not present in others.

	PRISM	BAP	SEISMO SIGNAL	SEISGRAM 2K	PROSCHEMA
FREE					
OPEN SOURCE					
BATCH PROC.					
GUI					
PHASE PICKING					
OS PLATFORM	  			  	
UPDATE / SUPPORT					

# INTEGRATION OF PRISM WITH AQMS

AQMS is a real-time and post-processing wrapper around the Earthworm automated earthquake detection system that is in use by the USGS



# PRISM USES STANDARD COSMOS DATA FORMAT



**COSMOS**

Consortium of Organizations for Strong Motion Observation Systems

[www.cosmos-eq.org](http://www.cosmos-eq.org)

VOL-1 (V1): Uncorrected acceleration

VOL-2 (V2): Corrected acceleration, velocity and displacement

VOL-3 (V3): Response spectrum, Fourier amplitude spectrum, and engineering intensity parameters

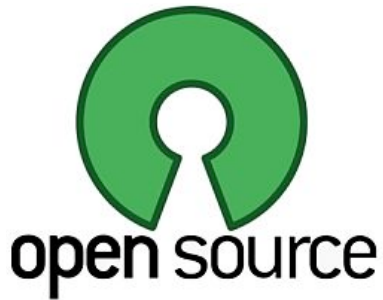


# PRISM PROCESSING ENGINE



# KEY FEATURES

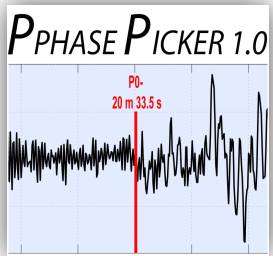
- \* Fully automated,
- \* Platform-independent, modular, extensible and open-source
- \* Does not dependent on any closed-source or proprietary software
- \* Processing engine implements application-programming interface (API) to allow incorporation of alternative implementations of each step



# KEY FEATURES (cont.)



- \* Processing parameters are customizable with a configuration file (XML)

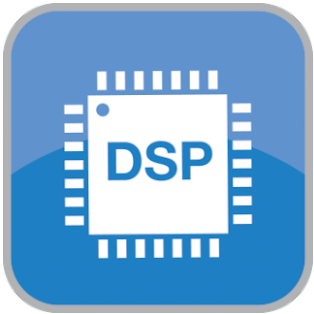


- \* Phase-time [PphasePicker (Kalkan, 2016) and AIC picker (Maeda, 1985)] and max. amplitude picking



- \* Time-domain mean-removal, integration and differentiation

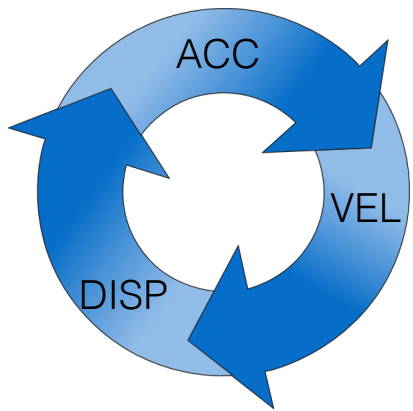
## KEY FEATURES (cont.)



- \* Frequency-domain zero-padding resampling
- \* Acausal bandpass (Butterworth) filtering
- \* Filtering performed on acceleration time series in time domain



## KEY FEATURES (cont.)

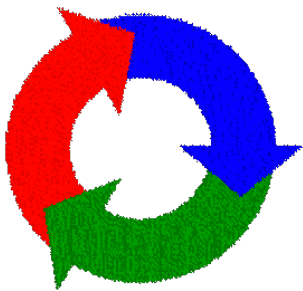


- \* Products include compatible acceleration, velocity and displacement time series, response spectra, Fourier amplitude spectra, and standard earthquake-engineering intensity measures
- \* Compatible data products include the initial values required, which are stored in V2 file, to reliably reproduce all products using the released acceleration and without the need to pad the time series

## KEY FEATURES (cont.)

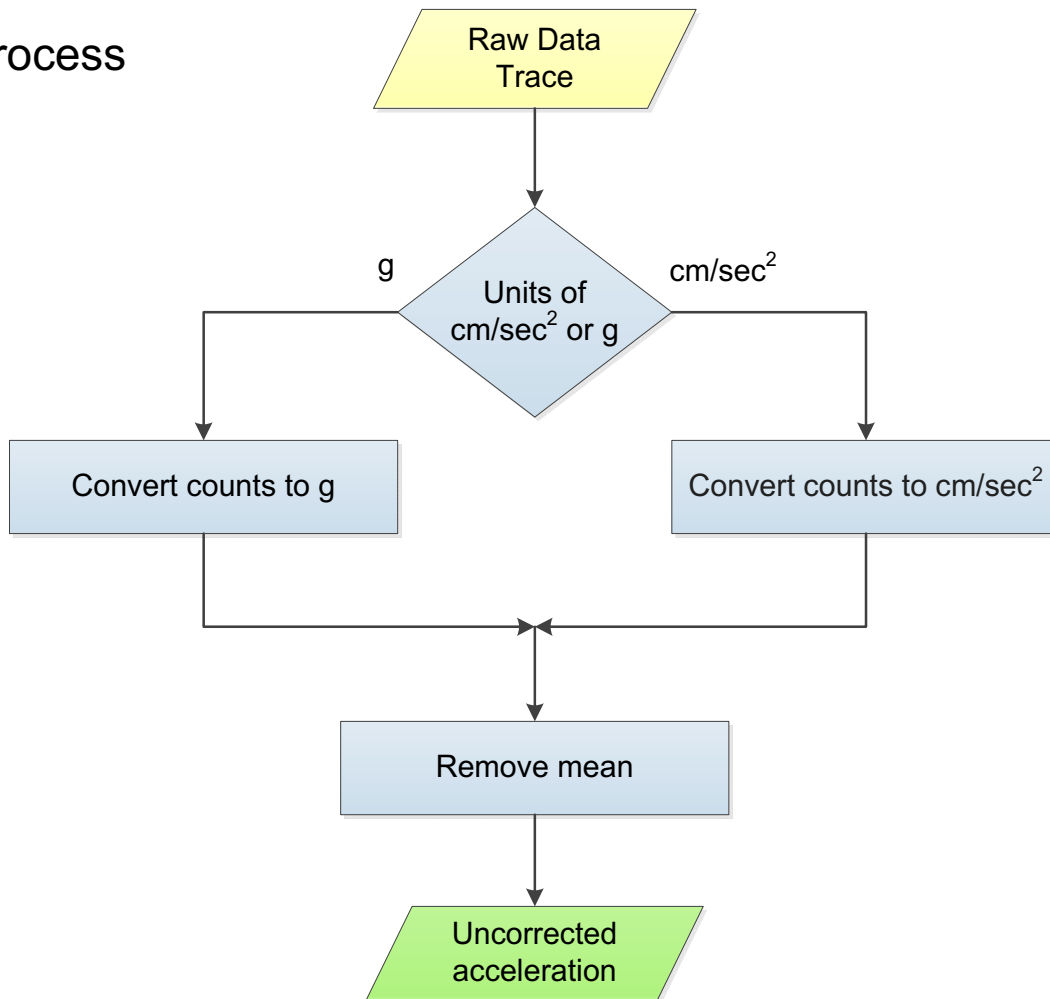


- \* Log files for quality control and reproducibility
- \* For input, currently uses COSMOS V0 input format with metadata in COSMOS headers (COSMOS Strong Motion Data Format, 2001)
- \* Products in COSMOS data format (V1, V2 and V3)



# VOL-1 PROCESSING

V1 Process



Step - 1: Unit conversion

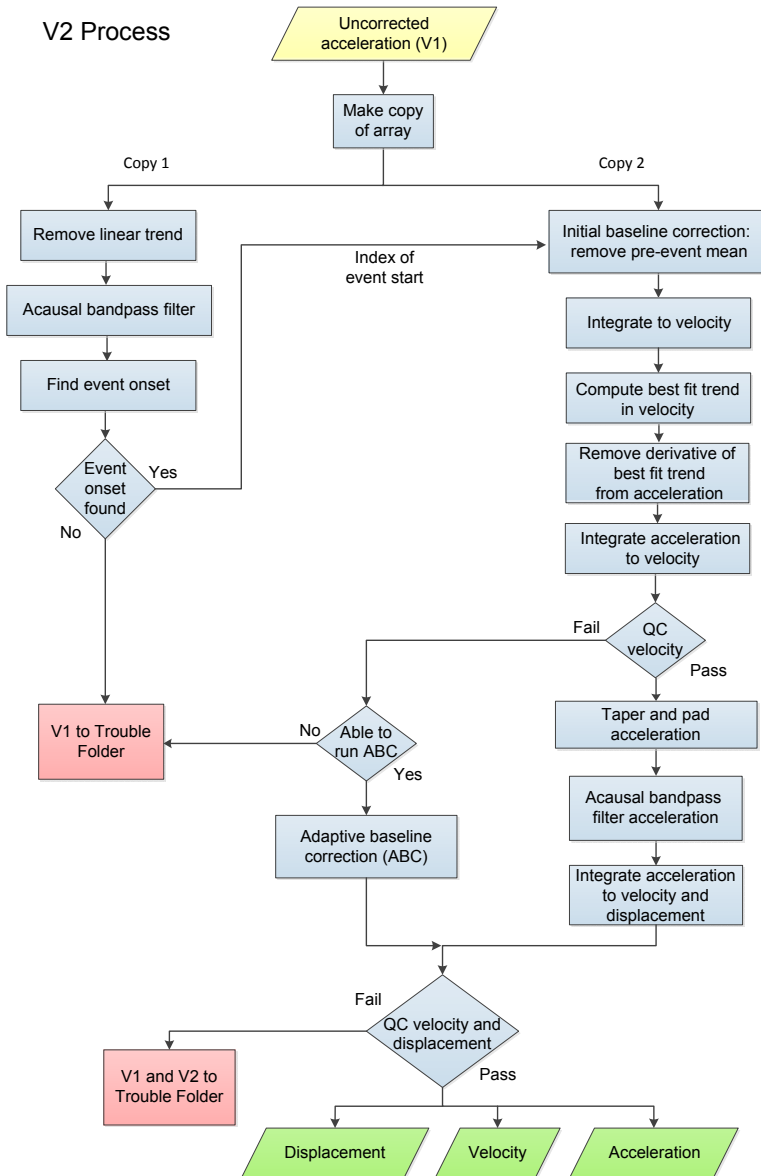
Step - 2: Mean removal

Instrument response correction is not applied because the cutoff frequency of the low-pass filter is lower than that of the natural frequency of an accelerometer (>50 Hz)

PRISM is not intended to process records with a lower natural frequency (< 50 Hz)

# VOL-2 PROCESSING

V2 Process



Step - 1: Resampling to 200 sps (if needed)

Step - 2: Event onset detection

Step - 3: Pre-event mean removal

Step - 4: Baseline correction (1<sup>st</sup> or 2<sup>nd</sup> order polynomial fit to velocity)

Step - 5: QC

Step - 6a: Bandpass filter with acausal (zero-phase distortion) filter (acc. domain)

Step - 6b: Adaptive baseline correction

Step - 7: Compute acc., vel. and disp.

# VOL-3 PROCESSING

Step - 1: Compute pseudo acceleration, velocity and displacement spectra for 2, 5, 10 and 20% damping

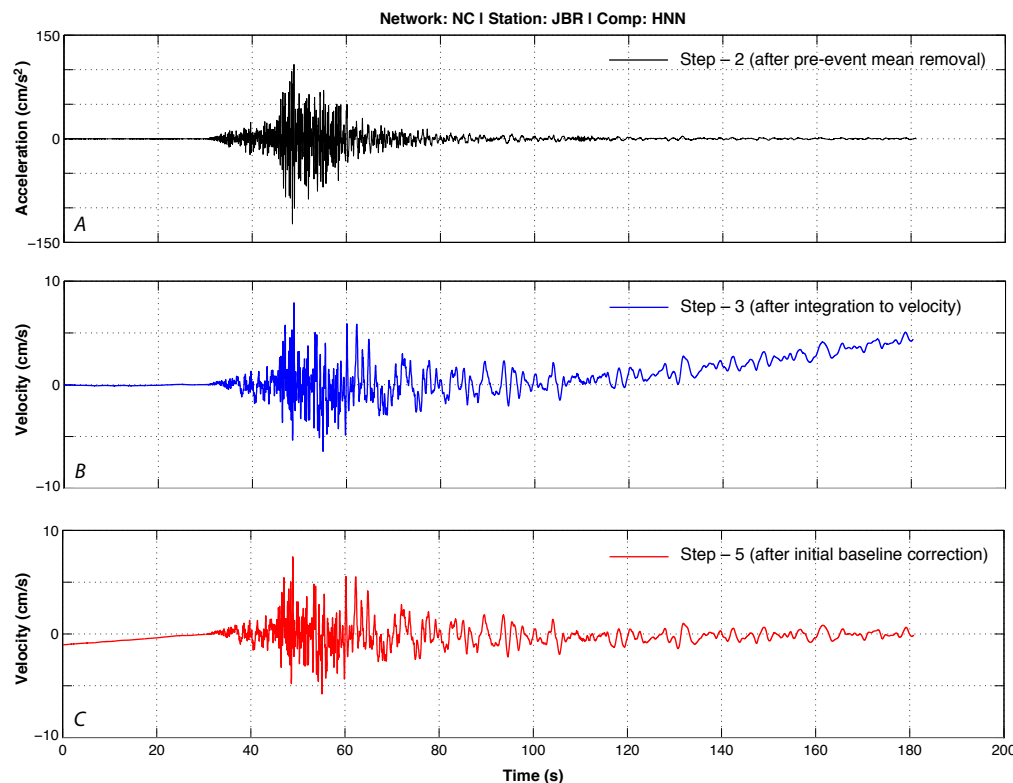
Step - 2: Compute Fourier amplitude spectrum

Step - 3: Compute earthquake-engineering intensity parameters:

- i. Arias intensity
- ii. Bracketed duration (seconds over 5% g)
- iii. Duration interval (seconds over 5-95% of total energy)
- iv. Response spectrum intensity (area under PSV spectrum between 0.1 s and 2.5 s)
- v. RMS acceleration
- vi. Cumulative absolute velocity

# ADAPTIVE BASELINE CORRECTION

- \* Records may have spikes or step-like offsets in the baseline, or they may be contaminated by rotational or gravitational effects
- \* PRISM's regular processing may not be sufficient to correct for complex baseline distortions



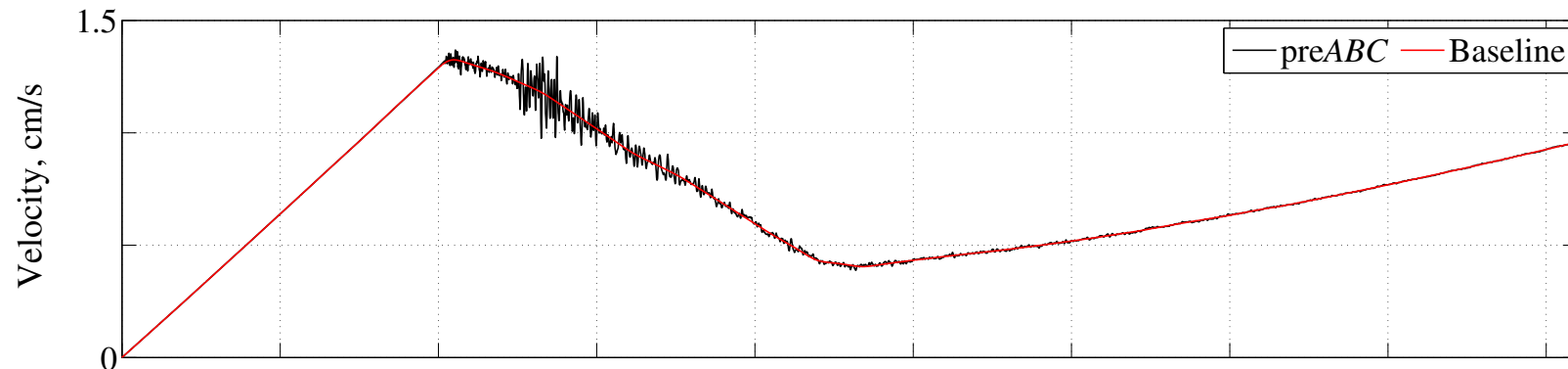
Pre-event mean removed  
from acceleration

Integrated to velocity

Apply initial baseline  
correction to velocity

# ADAPTIVE BASELINE CORRECTION (cont.)

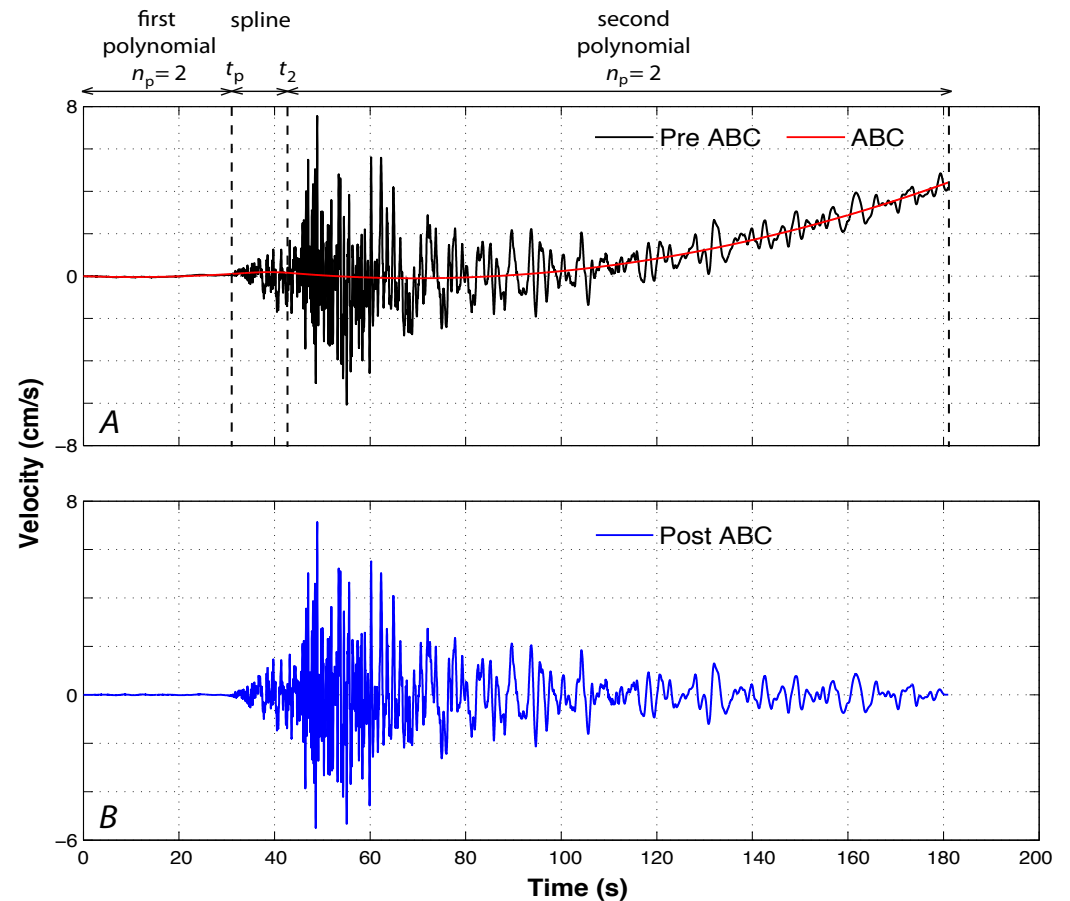
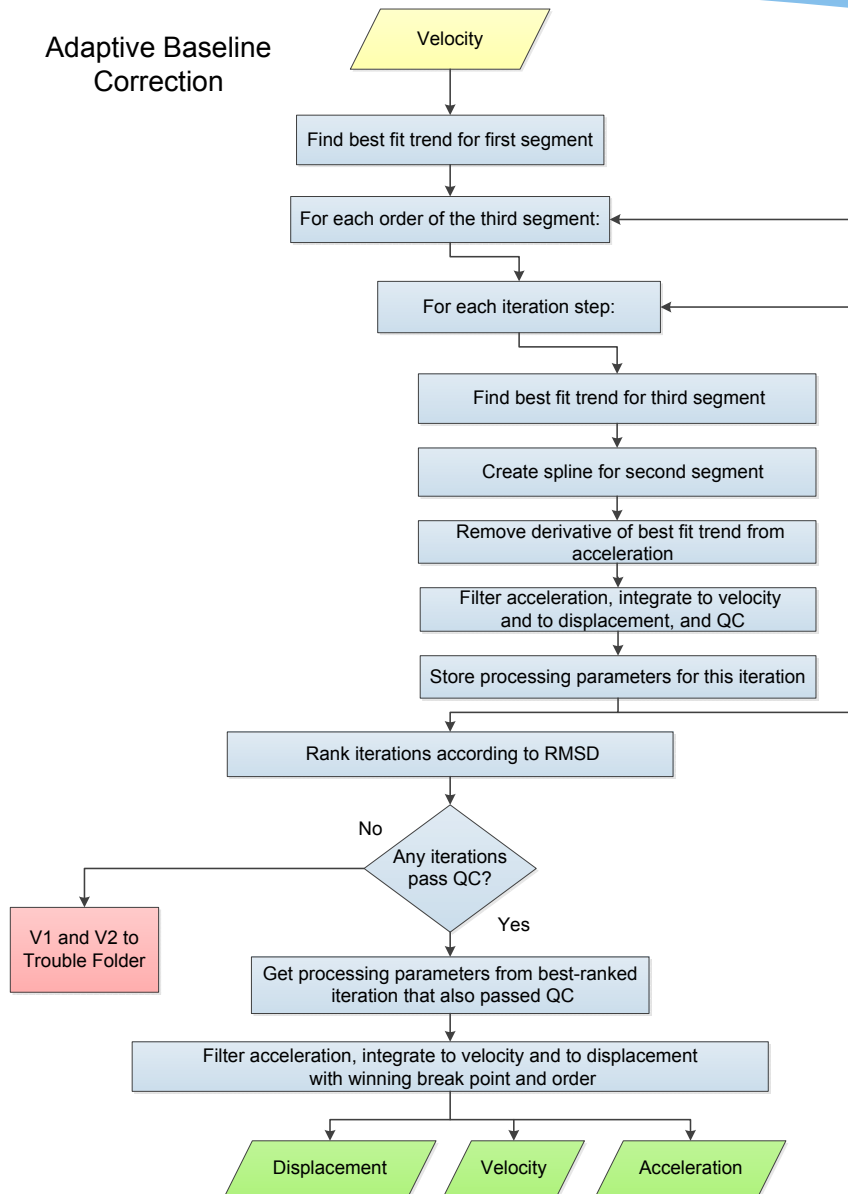
- \* Correction may require segmental baseline fit (e.g., Graizer, 1979; Iwan et al., 1985; Boore, 2001)



- \* Adaptive Baseline Correction (ABC) was developed following Iwan et al. (1985)
- \* In ABC processing,  $n$ th order polynomial is fitted to the initial and final segments since the ground velocity physically begins at zero and ends at zero. These two  $n^{\text{th}}$  order polynomials are connected by a cubic-spline (Ivan et al., 1985)

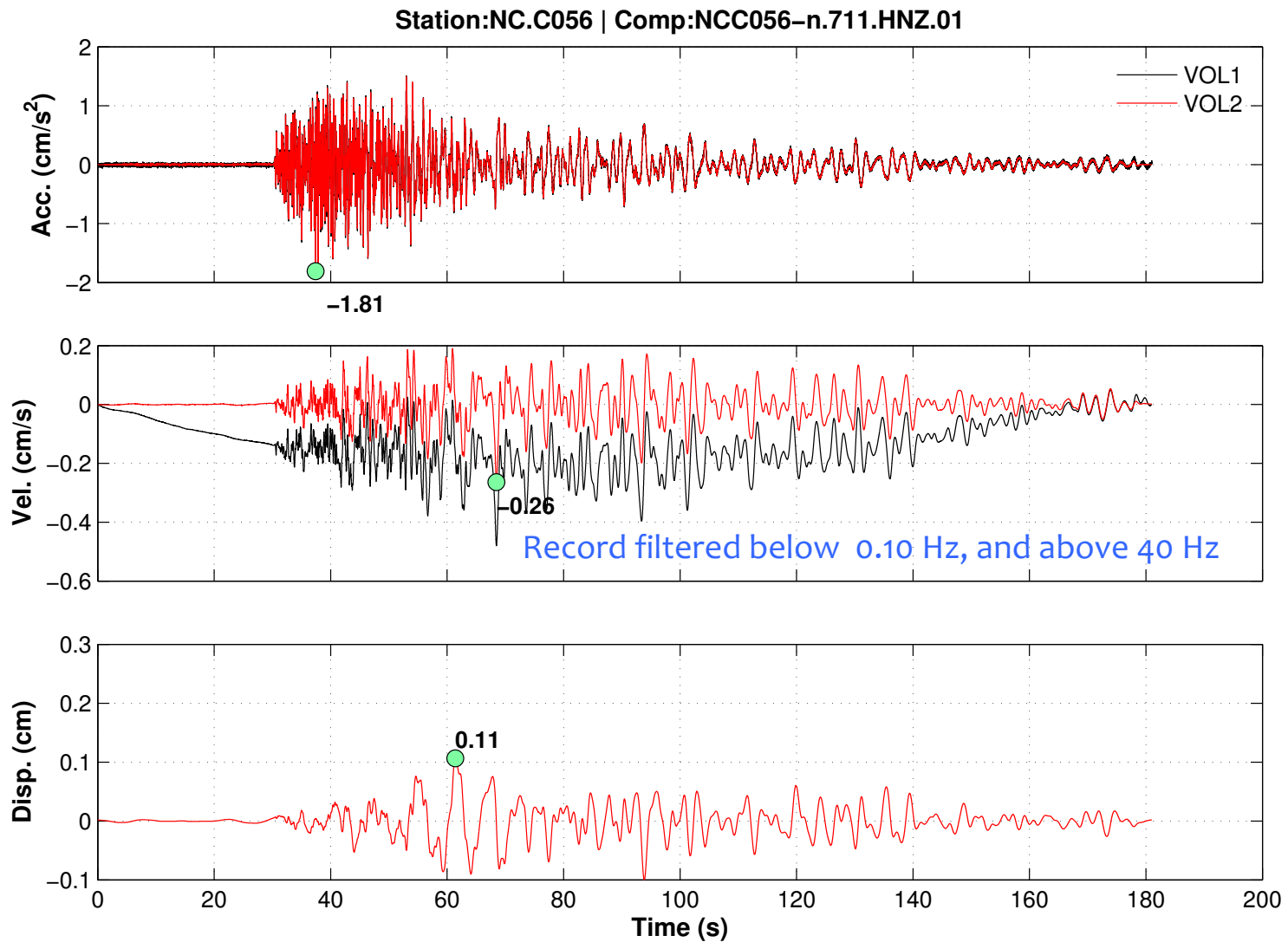
# ADAPTIVE BASELINE CORRECTION (cont.)

Adaptive Baseline Correction





# EXAMPLE (WEAK-MOTION) FROM SOUTH NAPA EQ.



The logo for the video game series 'Need for Speed'. The words 'NEED FOR' are in a smaller, blue, italicized font above the word 'SPEED', which is in a larger, blue, italicized font. A small 'TM' trademark symbol is located at the bottom right of the word 'SPEED'. The logo is presented on a white rectangular background that is slightly tilted and has a subtle reflection below it.

**NEED FOR  
SPEED™**

**RUN TIME  
PERFORMANCE**

# RUNTIME STATISTICS FOR THREE RECENT EARTHQUAKES



Test machine: 2.6 GHz CPU and 16 GB RAM

	South Napa	South Dos Palos	Greenfield
Moment magnitude	6.0	4.4	4.4
Number of channels	720	102	105
Pass rate	99 %	100 %	100 %
Number of products	4,312	608	630
Average processing time (second/channel)	0.84	0.48	0.43
Need ABC	105	10	4

*Is it like comparing*  
APPLES TO ORANGES?

# COMPARING PRISM WITH BAP AND CSMIP

# COMPARISONS AMONG PRISM, BAP AND CSMIP PROCESSING

- \* A series of benchmark tests (Kalkan and Stephens, 2017) was run by comparing results of PRISM to BAP and to California Strong Motion Instrumentation Program (CSMIP) processing (Shakal et al., 2003, 2004)
- \* These tests were performed by using the MatLAB implementation of PRISM, which is equivalent to its public release version

# KEY DIFFERENCE BETWEEN PRISM AND CSMIP PROCESSING

- \* In CSMIP processing, an initial long-period filter is applied to the instrument-corrected acceleration. Velocity and displacement are subsequently computed by integrating the acceleration and then filtered again by using the same long-period filter (Shakal et al., 2003)
- \* In contrast, PRISM applies filtering to corrected acceleration only, and velocity and displacement are obtained by integrating the filtered acceleration

# COMPARISONS AMONG PRISM, BAP AND CSMIP PROCESSING (cont.)

Similarities among time series processed using PRISM, BAP and CSMIP were measured by:

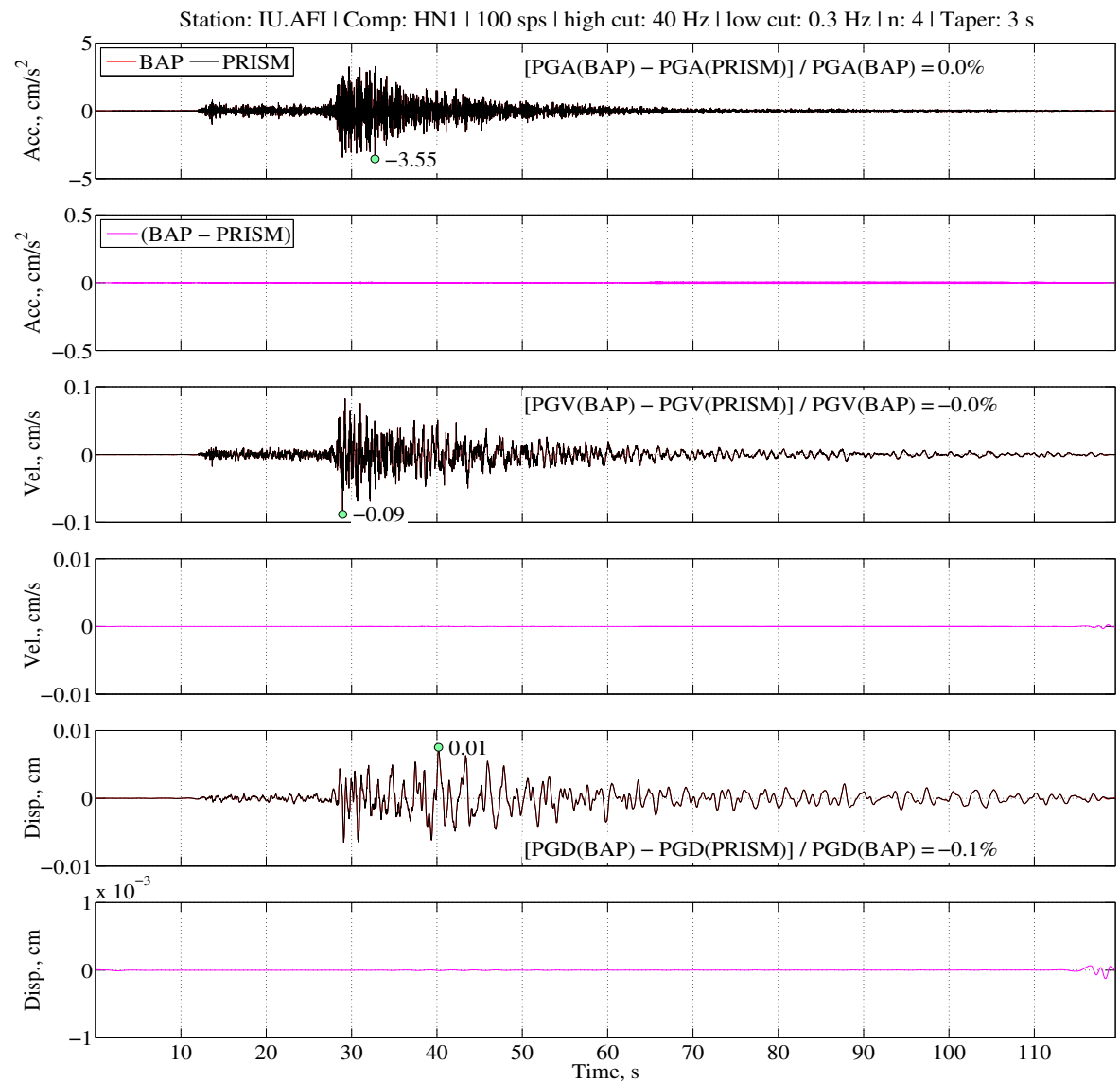
- \* comparing PGA, PGV and PGD of time series
- \* computing coherence, cross-spectrum phase and cross correlation of the time series
- \* comparing Fourier amplitude spectrum of acc., vel., disp. time series
- \* computing and comparing spectrograms of power spectra of acc., vel. and disp. time series

# PRISM VS. BAP PROCESSING (EXAMPLE)

2015 mb5.0 earthquake in Afiamalu, Samoa.

Except in the final few seconds of the processed records, the differences are very small.

There is no difference in PGA and PGV, and the difference in PGD is 0.1%.

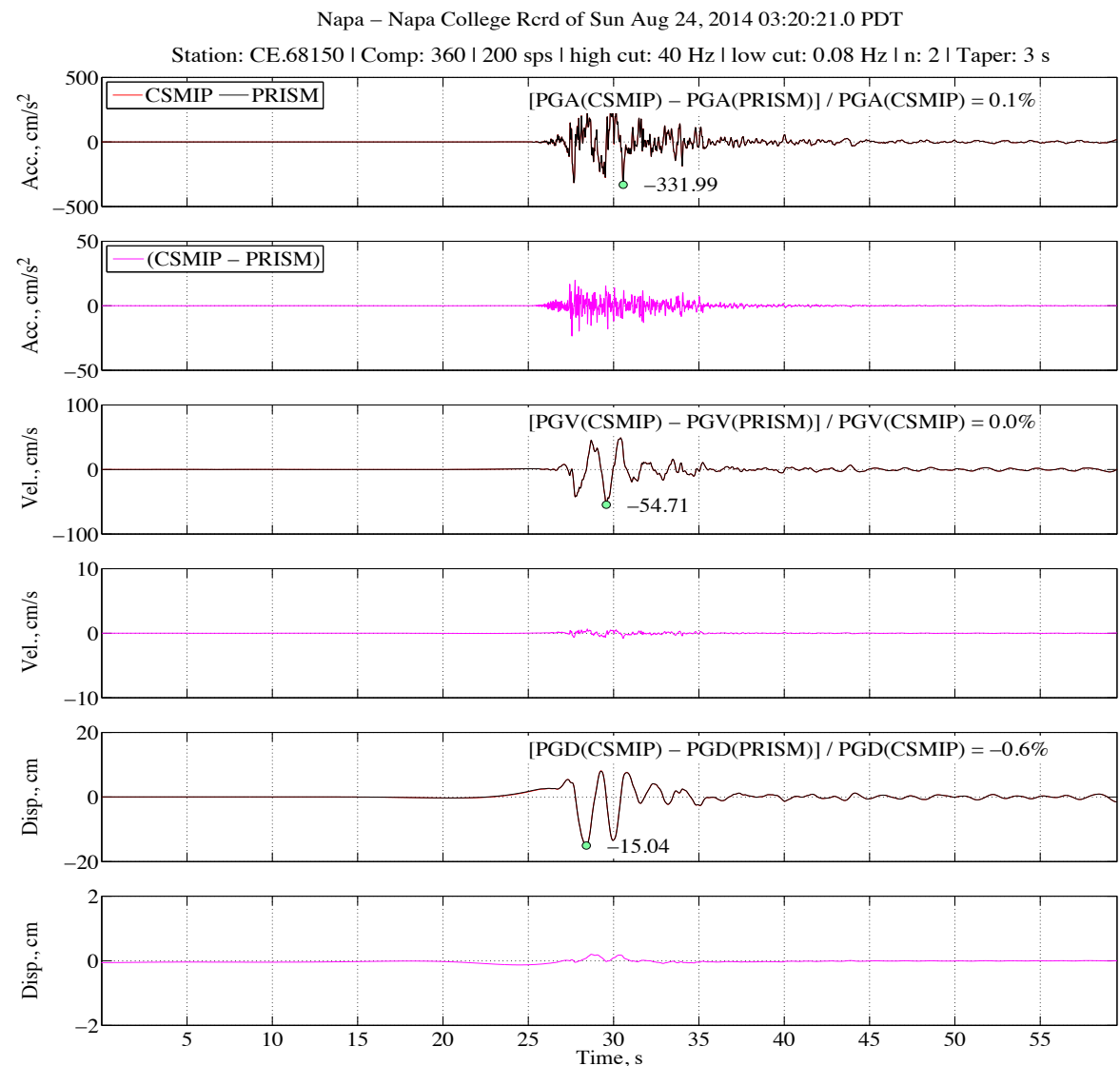




# PRISM VS. CSMIP PROCESSING (EXAMPLE)

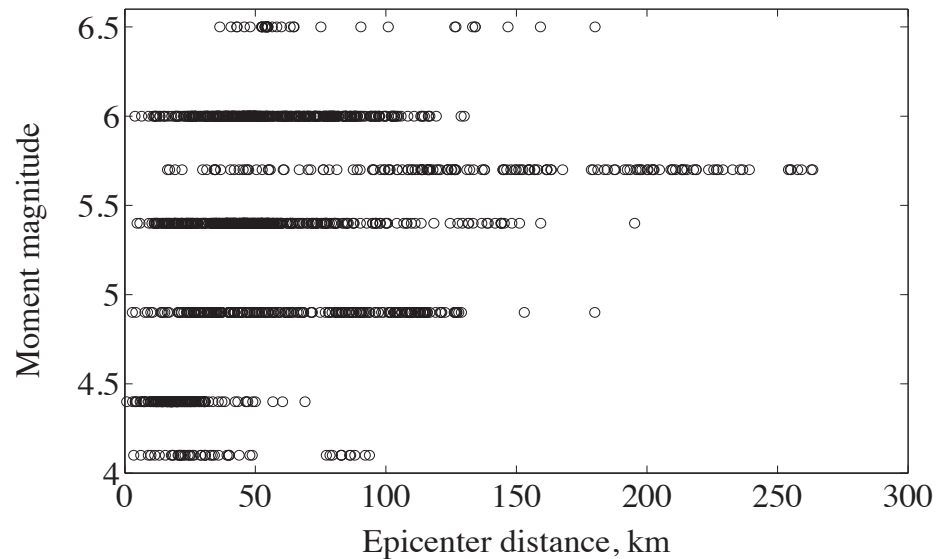
Despite any differences between PRISM and CSMIP processing, the resultant waveforms generally match well

PGA, PGV and PGD values are very similar between the two processing procedures, with the largest observed discrepancy on the order of 1%



# PRISM VS. CSMIP PROCESSING (STATISTICAL EVALUATION)

We processed more than 1,800 V1 records obtained from the CESMD website for eight earthquakes that occurred between 2005-2016 in California and then compared V2 products from PRISM and CSMIP processing

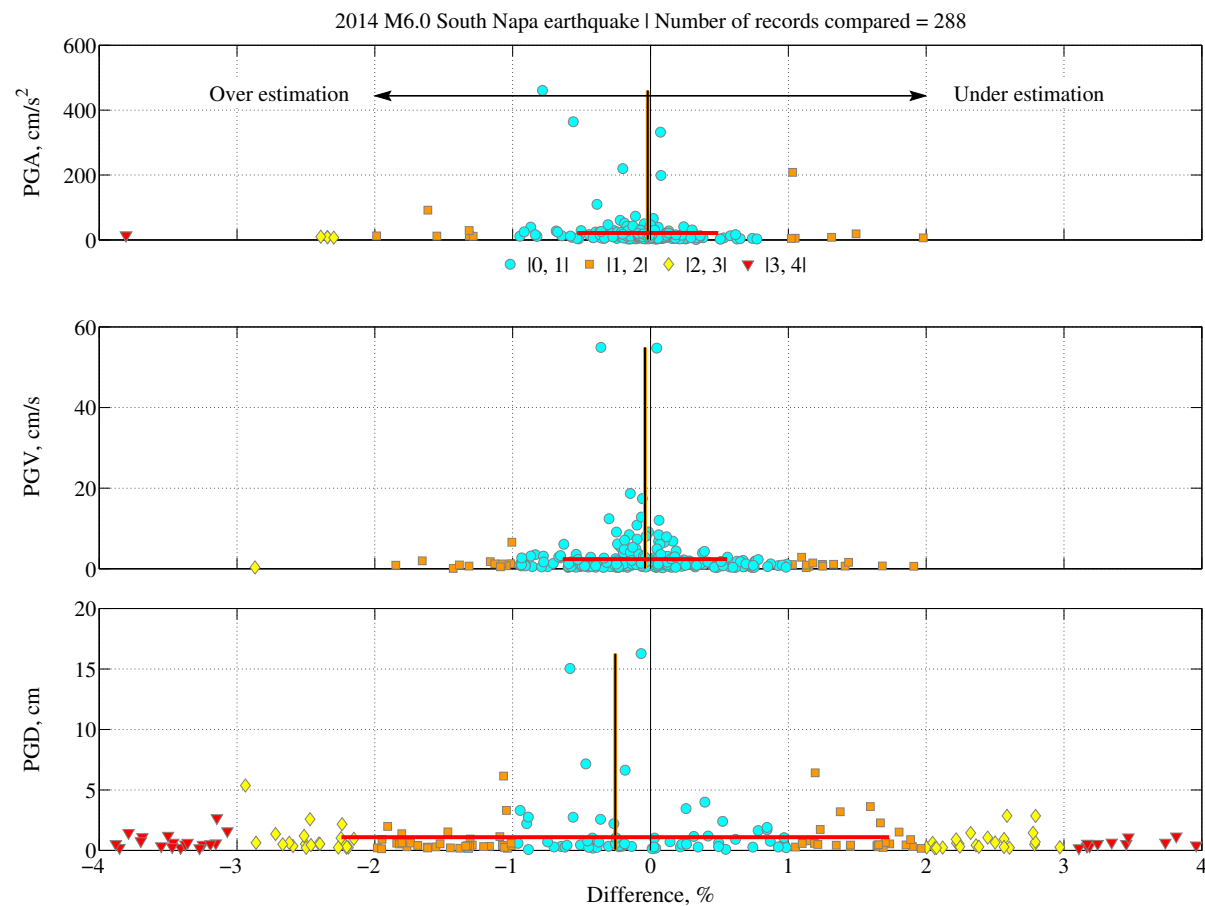


We computed misfit between two time series by comparing:

- PGA, PGV and PGD
- normalized Euclidian distance (L2 norm) between acc., vel. and disp. time series
- moving window RMS levels of acc., vel. and disp. time series

# DIFFERENCES IN PGA, PGV AND PGD FROM PRISM AND CSMIP PROCESSING (EXAMPLE)

288 records of the 2014 **M6.0** South Napa earthquake

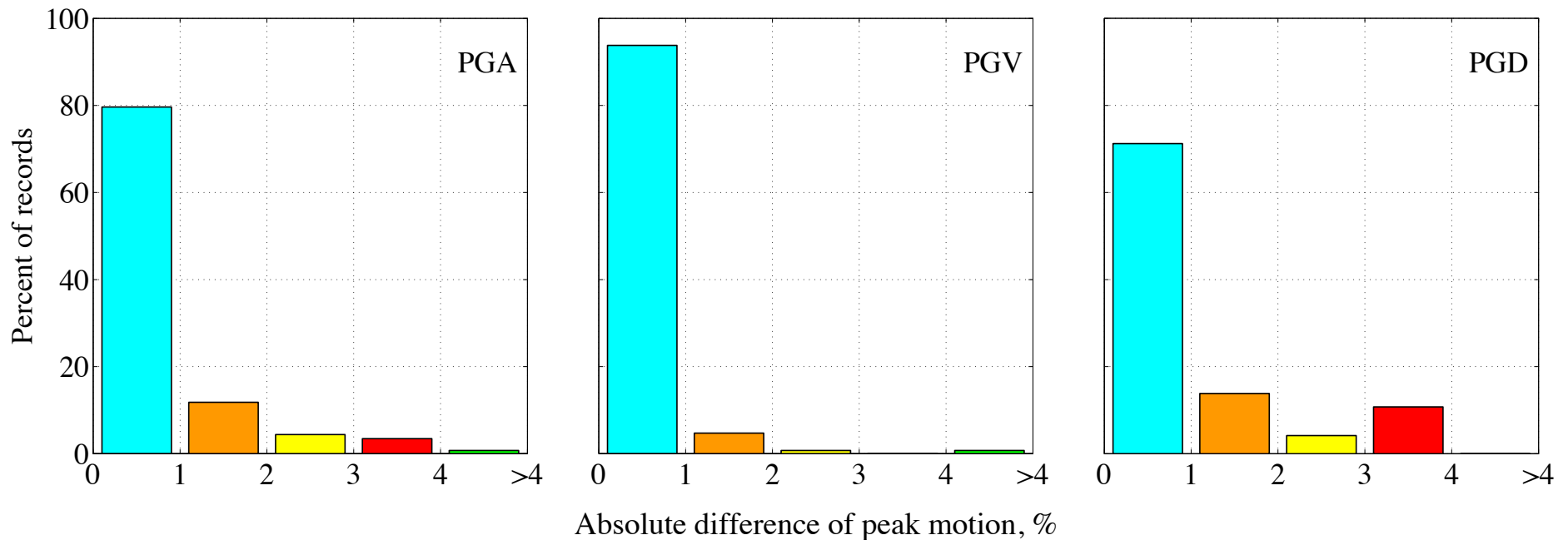


Median and standard deviation of differences are shown by horizontal and vertical thick lines, respectively

The differences are between 1-2% for majority of the records

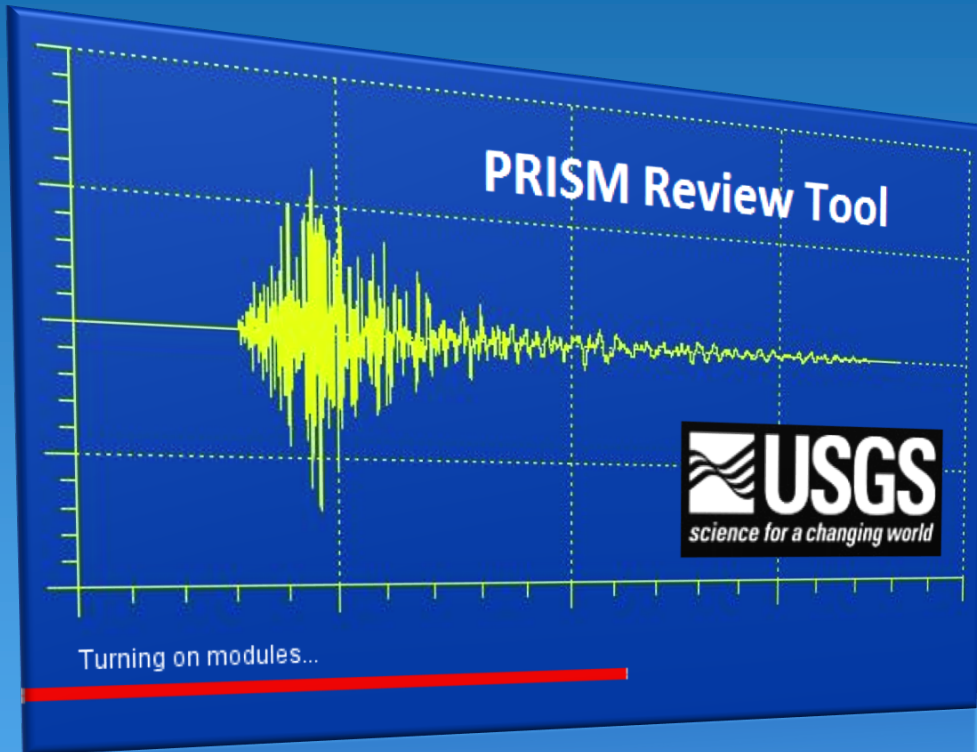
# PRISM VS CSMIP PROCESSING

Absolute differences in PGA, PGV and PGD in terms of percentage between PRISM and CSMIP processing



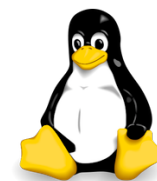
**For 80% of records, PRISM provides peak values equal or less than 1% of CSMIP peak values**

# PRISM REVIEW TOOL

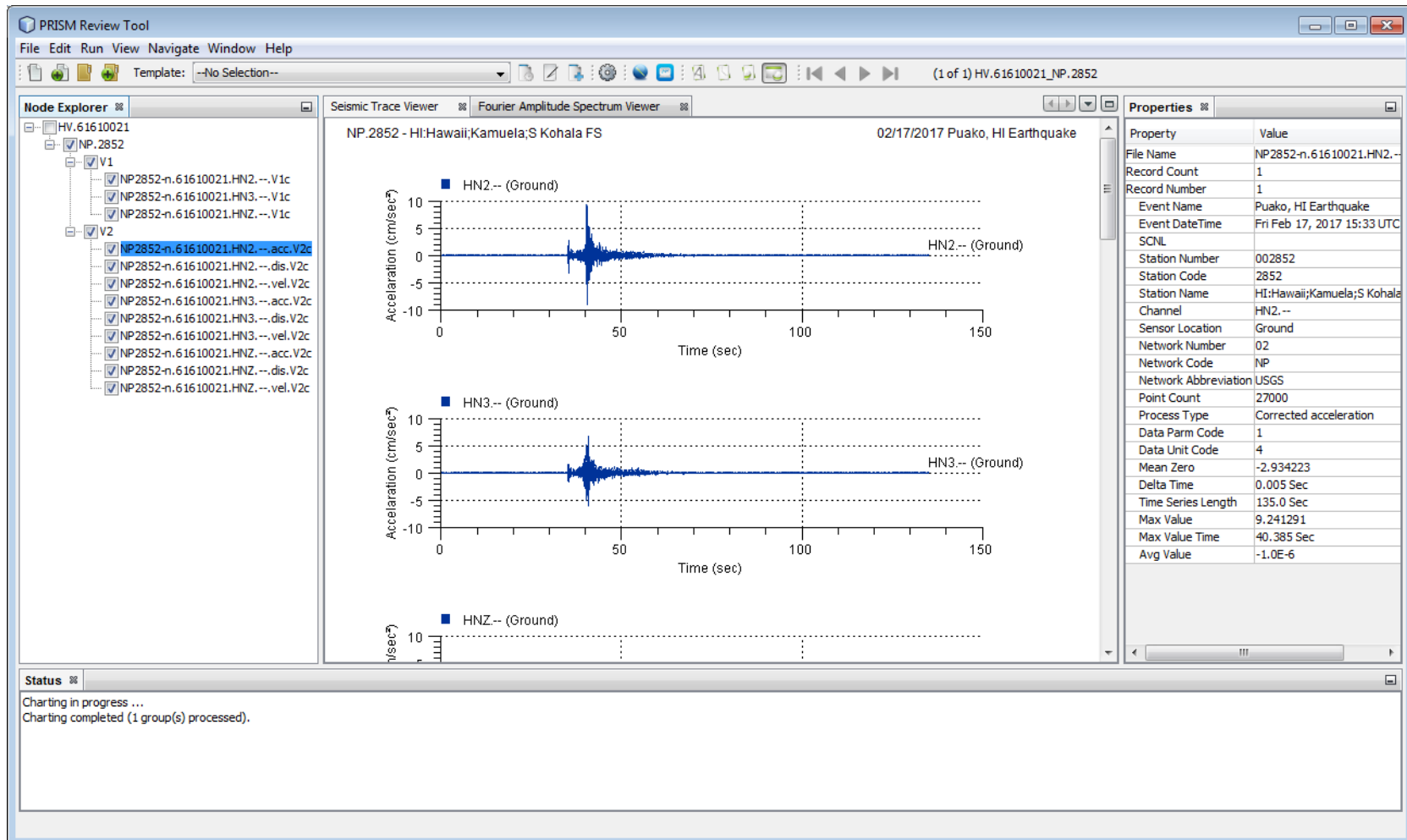


# PRISM REVIEW TOOL

- \* **PRISM** desktop GUI application for manual review, editing, and processing of COSMOS datasets
- \* GUI utilizes processing engine API
- \* Multiple viewers and editors for handling seismic and spectral trace data
- \* Template processing
- \* GUI customization
- \* Platform independent



# MAIN INTERFACE



# SEISMIC EDITOR

Seismic Trace Editor

Acc  
Acceleration (cm/sec<sup>2</sup>)  
Time (sec)

Vel  
Velocity (cm/sec)  
Time (sec)

s  
Displacement (cm)  
Time (sec)

Step Operation

Step	Operation
1	DrawMarker (MarkerType="FSTART",ChartViewer="pn
2	DrawMarker (MarkerType="FSTOP",ChartViewer="pnV
3	ShowBaselineFunction (ChartViewer="pnViewerAcc",Ra
4	HideBaselineFunction (ChartViewer="pnViewerAcc",Ra
5	Remove (ChartViewer="pnViewerAcc",RangeField="FS
6	DrawMarker (MarkerType="FSTART",ChartViewer="pn
7	DrawMarker (MarkerType="FSTOP",ChartViewer="pnV

Function Range

Start 26.7268

Stop 84.4192

Function Mean Show

Application Range

Start 0.0

Stop 134.995

Remove

Event

Onset 35.105

Filter Range

Low 0.3

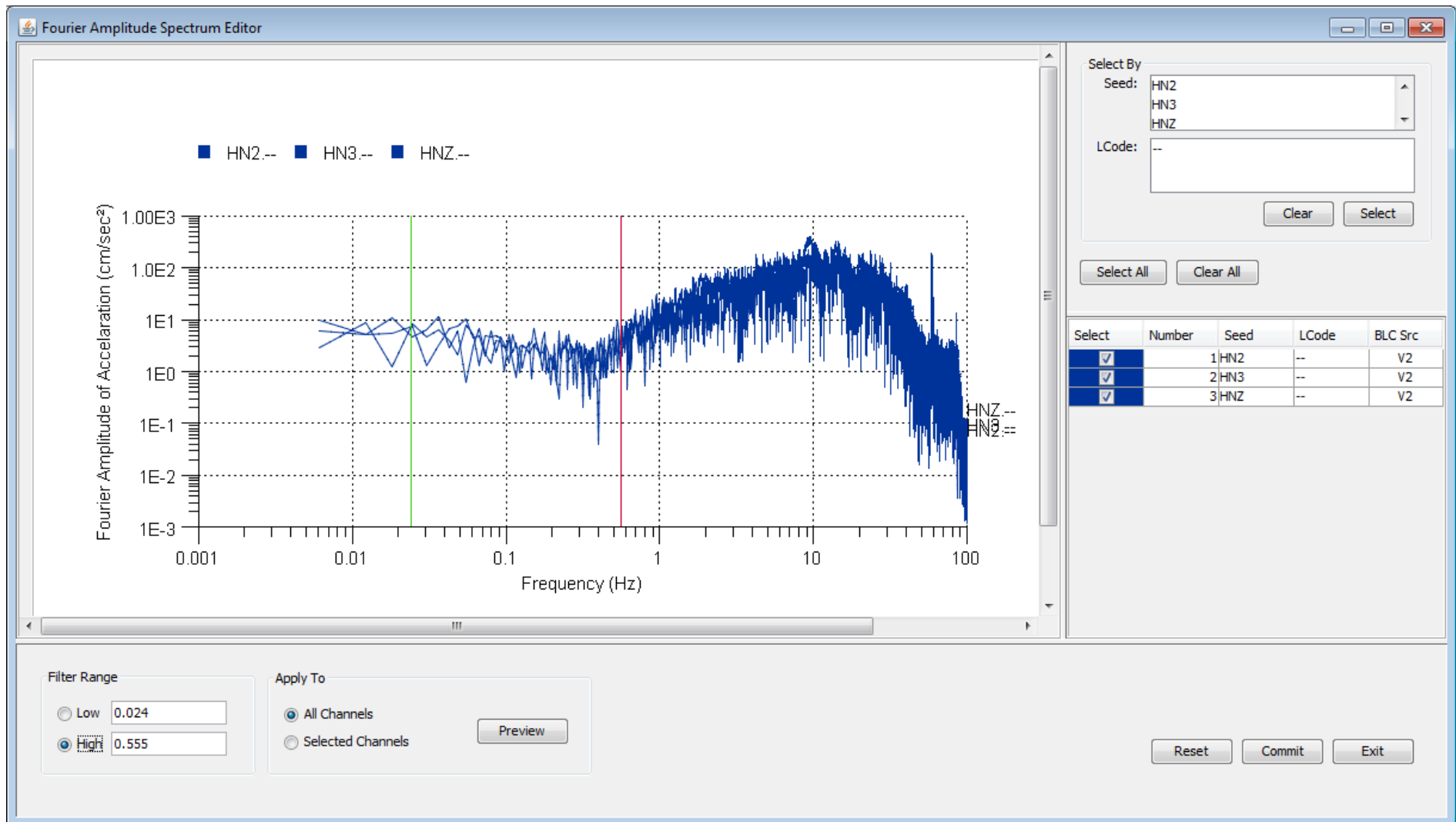
High 35.0

Edit

Reset Commit Exit



# SEISMIC EDITOR (cont.)

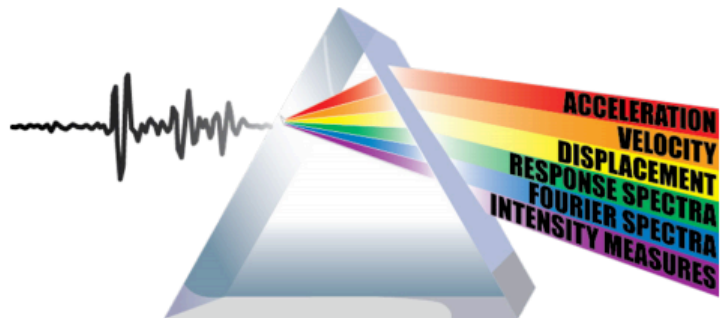


# DOCUMENTATION



## Processing and Review Interface for Strong Motion Data (PRISM) Software, Version 1.0.0—Methodology and Automated Processing

By Jeanne Jones, Erol Kalkan, and Christopher Stephens



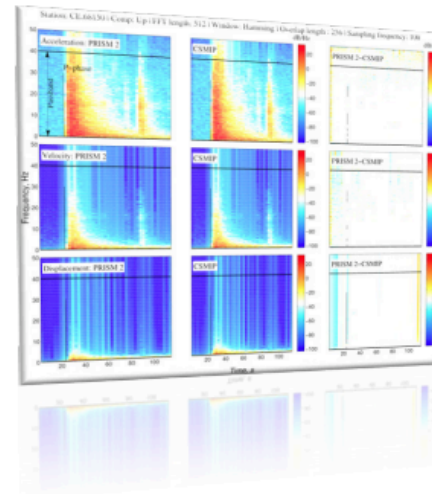
Open-File Report 2017–1008

U.S. Department of the Interior  
U.S. Geological Survey



## Systematic Comparisons Between PRISM Version 1.0.0, BAP, and CSMIP Ground-Motion Processing

By Erol Kalkan and Christopher Stephens



Open-File Report 2017–1020

U.S. Department of the Interior  
U.S. Geological Survey

# DOCUMENTATION (cont.)

## ***PRISM Software: Processing and Review Interface for Strong-Motion Data***

by Jeanne Jones, Erol Kalkan, Christopher Stephens, and Peter Ng

### **ABSTRACT**

A continually increasing number of high-quality digital strong-motion records from stations of the National Strong Motion Project (NSMP) of the U.S. Geological Survey, as well as data from regional seismic networks within the United States, calls for automated processing of strong-motion records with human review limited to selected significant or flagged records. The NSMP has developed the Processing and Review Interface for Strong Motion data (PRISM) software to meet this need. In combination with the Advanced National Seismic System Quake Monitoring System (AQMS), PRISM automates the processing of strong-motion records. When used without AQMS, PRISM provides batch-processing capabilities. The PRISM software is platform independent (coded in Java), open source, and does not depend on any closed-source or proprietary software. The software consists of two major components: a record processing engine composed of modules for each processing step, and a review tool, which is a graphical user interface for manual review, edit, and processing. To facilitate use by non-NSMP earthquake engineers and scientists, PRISM (both its processing engine and review tool) is easy to install and run as a stand-alone system on common operating systems such as Linux, OS X, and Windows. PRISM was designed to be flexible and extensible to accommodate implementation of new processing techniques. All the computing features have been thoroughly tested.

### **INTRODUCTION**

A continually increasing number of high-quality digital strong-motion records acquired from stations of the National Strong Motion Project (NSMP) of the U.S. Geological Survey (USGS), as well as data from regional seismic networks within the United States, calls for automated processing of strong-motion records with human review limited to selected significant events or to events identified as being problematic during automatic processing. The NSMP has developed the Processing and Review Interface for Strong Motion data (PRISM) software to meet this need, and to replace the outdated software program BAP (Basic Strong-Motion Accelerogram Processing; Converse and Brady, 1992) developed and used by the NSMP to process earthquake strong-motion records.

The PRISM software consists of two major components: a module-based record processing engine, and a review tool—a

graphical user interface (GUI)—to manually review, edit, and process records. NSMP implements PRISM in a structured workflow environment that includes an instance of the Advanced National Seismic System Quake Monitoring System (AQMS) to automatically acquire and process strong-motion records. PRISM can also operate in a batch-processing mode. The PRISM software is platform independent (coded in Java), open source, and does not depend on any closed-source or proprietary software. To facilitate use by earthquake engineers and scientists, the PRISM processing engine and review tool are easy to install and run as a stand-alone system on common operating systems such as Linux, OS X, and Windows. PRISM was designed to be flexible and extensible to accommodate implementation of new processing techniques. The processing engine implements each processing step according to a well-defined application-programming interface (API) to allow incorporation of alternative implementations of each step.

Input to PRISM is currently limited to data files in Consortium of Organizations for Strong Motion Observation Systems (COSMOS) V0 format (COSMOS, 2001), so that all acceleration input time series need to be converted to this format. COSMOS V0 files contain raw acceleration time-series data in digital counts. All associated metadata, and particularly instrument response parameters, should be in the COSMOS V0 headers. In addition, earthquake magnitude is required for selecting appropriate band-pass filter corners. Output products include files in COSMOS V1 (raw acceleration time series in physical units with mean removed), V2 (baseline-corrected and filtered acceleration, velocity, and displacement time series), and V3 (response spectra, Fourier amplitude spectra [FAS], and common earthquake-engineering intensity measures [IMs]) formats.

PRISM joins a suite of tools also used by other ground-motion processing software (e.g., BAP; Converse and Brady, 1992; SeismoSignal, SeismoSoft, 2016), even though this software certainly has features not present in others. This article presents an overview of PRISM 1.0.0, including the processing engine and the review tool; updated PRISM versions will follow a sequenced-base major.minor.patch version identifier. All the computing features of PRISM have been thoroughly tested. Details of PRISM, including the configuration file format, how to run PRISM, output log files, and a performance assessment, can be found in Jones *et al.* (2017).

The complete list of abbreviations and symbols used throughout this article is given in Table 1.

Jones, J., Kalkan, E., Stephens, C. and Ng, P. (2017). PRISM Software: Processing and Review Interface for Strong-Motion Data, *Seismological Research Letters*, doi:10.1785/0220160200

# PRISM @ GitHub

PRISM processing-engine source code is at



<https://github.com/usgs/prism>

A screenshot of the GitHub repository page for 'usgs/prism'. The page shows the repository name, navigation tabs (Code, Issues, Pull requests, Projects, Wiki, Insights), and statistics (109 commits, 1 branch, 0 releases, 1 contributor). A list of recent commits is visible, including one by 'jnyones' from 3 months ago. The README.md file is selected, showing the title 'prism' and a description of the project as a continually increasing number of high-quality digital strong-motion records from stations of the National Strong Motion Project (NSMP) of the U.S. Geological Survey (USGS).

This repository

usgs / prism

109 commits 1 branch 0 releases 1 contributor

Commit	Message	Time
jnyones	updated unit test for filter cutoff thresholds and cleaned up the	3 months ago
lib	correct javadoc warning on missing @throws	2 years ago
nbproject	incorporated changes for V2process split, updated use of taperlength	a year ago
src	updated unit test for filter cutoff thresholds and cleaned up the	3 months ago
test/PRISMtest	updated unit test for filter cutoff thresholds and cleaned up the	3 months ago
.gitignore	updated the format to facilitate creation of each file type (VO-3)	3 years ago
LICENSE.txt	updated project.properties to remove unused references, added license...	2 years ago
README.md	added readme to sync with remote	7 months ago
build.xml	added to build.xml to incorporate the math lib into the prism jar	7 months ago
manifest.mf	updated the format to facilitate creation of each file type (VO-3)	3 years ago

## prism

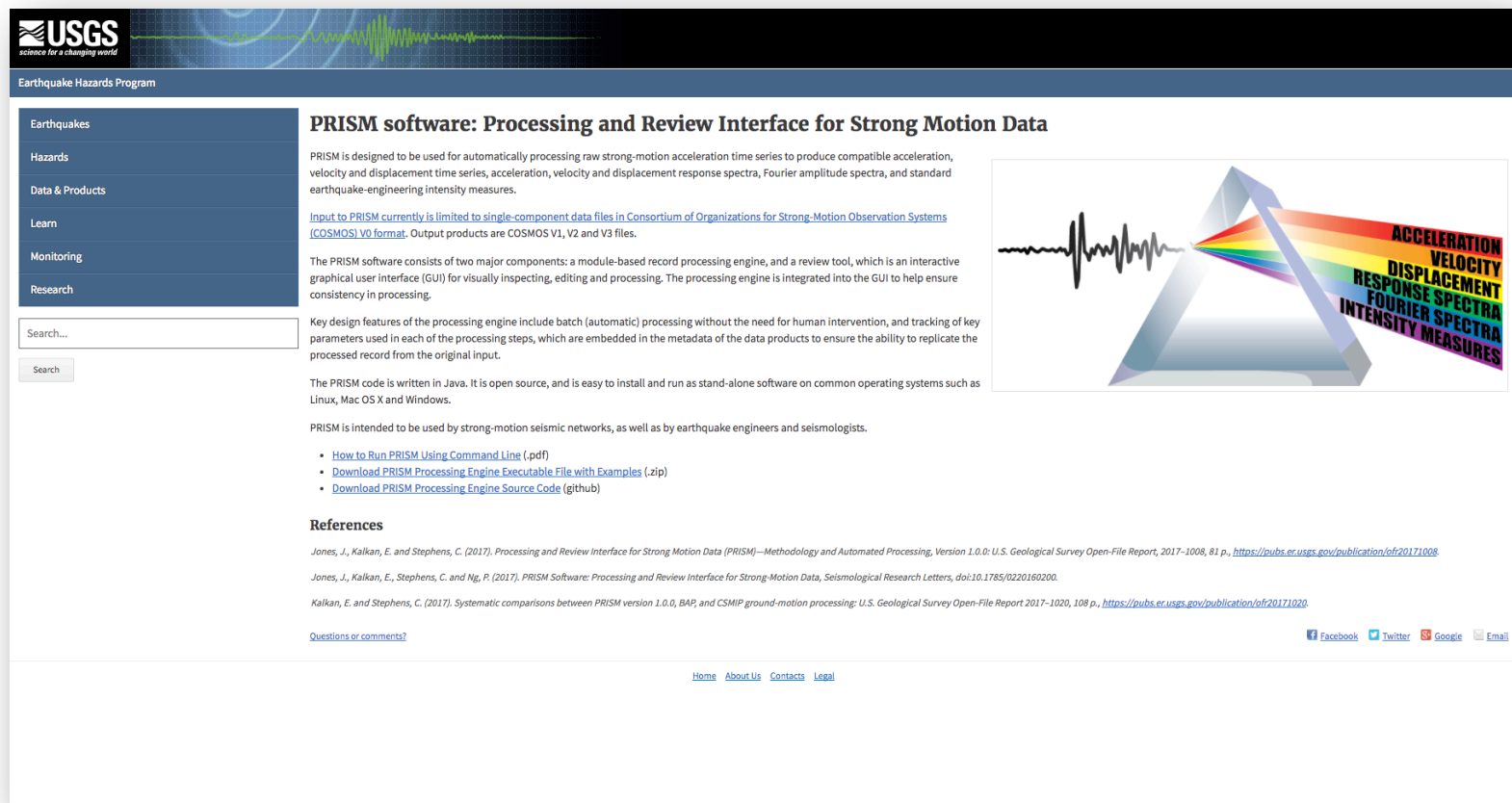
A continually increasing number of high-quality digital strong-motion records from stations of the National Strong Motion Project (NSMP) of the U.S. Geological Survey (USGS), as well as data from regional seismic networks within the U.S., called for automated processing of strong-motion records with human review limited to selected significant or flagged records. This PRISM (Processing and Review Interface for Strong Motion data) repository contains the software for the automated record processing engine, designed to perform data processing on earthquake sensor data, transforming raw sensor counts into acceleration, velocity, and displacement information.

PRISM is platform-independent, coded in Java, and open-source. To support use by earthquake engineers and

# PRISM @ USGS SOFTWARE WEBSITE

PRISM documentation and GitHub links are available at

<https://earthquake.usgs.gov/research/software/#prism>



The screenshot shows the USGS Earthquake Hazards Program website. The header includes the USGS logo and the tagline "science for a changing world". The main navigation menu on the left lists: Earthquakes, Hazards, Data & Products, Learn, Monitoring, and Research. The main content area is titled "PRISM software: Processing and Review Interface for Strong Motion Data". It contains a search bar, a description of the software, and a list of references. A graphic on the right shows a seismic waveform being processed into various data products.

**USGS**  
science for a changing world

Earthquake Hazards Program

Earthquakes  
Hazards  
Data & Products  
Learn  
Monitoring  
Research

Search...  
Search

## PRISM software: Processing and Review Interface for Strong Motion Data

PRISM is designed to be used for automatically processing raw strong-motion acceleration time series to produce compatible acceleration, velocity and displacement time series, acceleration, velocity and displacement response spectra, Fourier amplitude spectra, and standard earthquake-engineering intensity measures.

[Input to PRISM currently is limited to single-component data files in Consortium of Organizations for Strong-Motion Observation Systems \(COSMOS\) V0 format.](#) Output products are COSMOS V1, V2 and V3 files.

The PRISM software consists of two major components: a module-based record processing engine, and a review tool, which is an interactive graphical user interface (GUI) for visually inspecting, editing and processing. The processing engine is integrated into the GUI to help ensure consistency in processing.

Key design features of the processing engine include batch (automatic) processing without the need for human intervention, and tracking of key parameters used in each of the processing steps, which are embedded in the metadata of the data products to ensure the ability to replicate the processed record from the original input.

The PRISM code is written in Java. It is open source, and is easy to install and run as stand-alone software on common operating systems such as Linux, Mac OS X and Windows.

PRISM is intended to be used by strong-motion seismic networks, as well as by earthquake engineers and seismologists.

- [How to Run PRISM Using Command Line \(.pdf\)](#)
- [Download PRISM Processing Engine Executable File with Examples \(.zip\)](#)
- [Download PRISM Processing Engine Source Code \(github\)](#)

### References

Jones, J., Kalkan, E. and Stephens, C. (2017). Processing and Review Interface for Strong Motion Data (PRISM)—Methodology and Automated Processing, Version 1.0.0: U.S. Geological Survey Open-File Report, 2017-1008, 81 p., <https://pubs.er.usgs.gov/publication/ofr20171008>

Jones, J., Kalkan, E., Stephens, C. and Ng, P. (2017). PRISM Software: Processing and Review Interface for Strong-Motion Data, Seismological Research Letters, doi:10.1785/0220160200.

Kalkan, E. and Stephens, C. (2017). Systematic comparisons between PRISM version 1.0.0, BAP, and CSMP ground-motion processing: U.S. Geological Survey Open-File Report 2017-1020, 108 p., <https://pubs.er.usgs.gov/publication/ofr20171020>

[Questions or comments?](#)

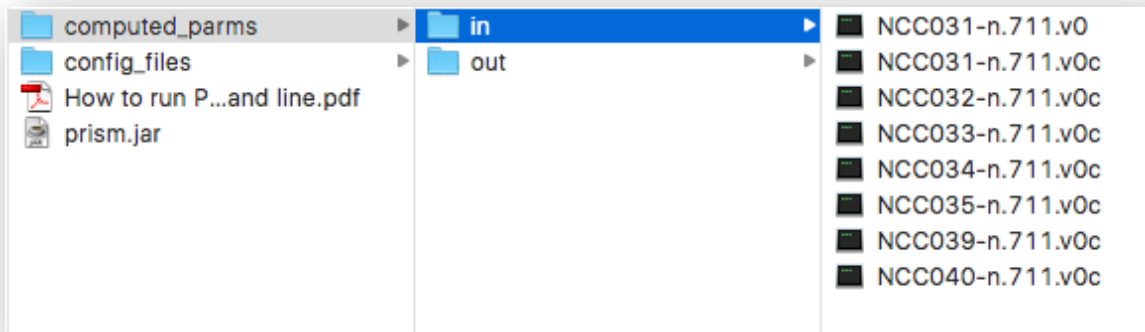
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# HOW TO RUN PRISM PROCESSING ENGINE

Simple four-step procedure with example data set is @ <https://earthquake.usgs.gov/research/software/#prism>

- [How to Run PRISM Using Command Line \(.pdf\)](#)
- [Download PRISM Processing Engine Executable File with Examples \(.zip\)](#)
- [Download PRISM Processing Engine Source Code \(github\)](#)



## How to run PRISM 1.0.0 using command line (simple four step procedure for WINDOWS/MAC/LINUX)

1. Make sure that you have Java installed, and the version should be 8.0 or higher. If you don't have Java you can download it freely from

<http://www.oracle.com/technetwork/java/javase/downloads/index-jsp-138363.html>

2. Extract "PRISM 1.0.0.zip" file. The directory/folder "PRISM 1.0.0" will have the "prism.jar" file and sample VO files under "/computed\_parms/" in folder and the sample configuration file under "/config\_files/" folder.

3. Open a terminal window, and Change directory (cd) into the PRISM 1.0.0 directory/folder where the prism.jar file is located.

4. Type

```
java -jar prism.jar ./computed_parms/in ./computed_parms/out  
./config_files/prism_config.xml
```

Any error messages that occur while prism is running will be written to the terminal window. The logs are located in the output directory <./computed\_parms/out> along with the processed V1-V3 files. Copies of the original VO files are also written here.

In 4. above, one can replace <./computed\_parms/in> with the full path name of the directory where the sample test VO files are located. Replace <./computed\_parms/out> with the full path name of the directory where you want the results to be written. Replace <./config\_files/prism\_config.xml> with the full path name, **including file name**, of the configuration file that you downloaded.



# PRISM 2.0

## Proposed updates:

- \* Pre-screening of Vo files by computing signal-to-noise ratio (SNR) [Reject Vo files if  $\text{SNR} < 3$ ]
- \* Automatic computation of filter corner frequencies for V2 processing based on frequency content [Replace current magnitude dependent look up table]

## PRISM 2.0 (cont.)

### Proposed updates:

- \* Implement frequency domain decimation algorithm [decimate records after V2 processing to original sampling rate]
- \* Implement frequency domain integration and differentiation
- \* Develop conversion tools for broader use



# PRISM 3.0: CLOUD COMPUTING



# CONCLUDING REMARKS

- \* A robust automated data processing procedure is essential to ensure high-quality products for immediate use in engineering applications and for seismological studies
- \* Although there are no unique procedures for processing, PRISM utilizes widely accepted methods (e.g., Shakal et al., 2003, 2004; Stephens and Boore, 2004; Boore and Bommer, 2005; COSMOS, 2005) that are designed to remove low- and high-frequency noise in order to provide reliable estimates of velocity and displacement time series
- \* All of the essential steps applied in PRISM, whether automatic or manual, are documented in the ASCII file headers of the processed time series so that users can evaluate the suitability of the data for their intended application

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# CREDITS FOR LOGOS

<http://www.syncsort.com/en/Legacy-Site/Products-old/DMX/DMX-Architecture>

<http://www.cosmos-eq.org/>

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<https://www.mathworks.com/matlabcentral/mlc-downloads/downloads/submissions/63833/versions/2/screenshot.png>

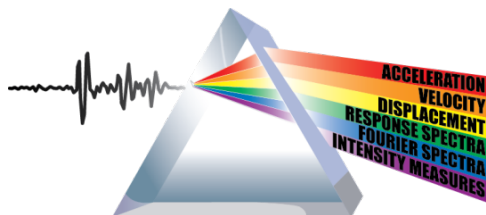
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<https://phoenixts.com/blog/linux-windows-or-mac-for-business/>

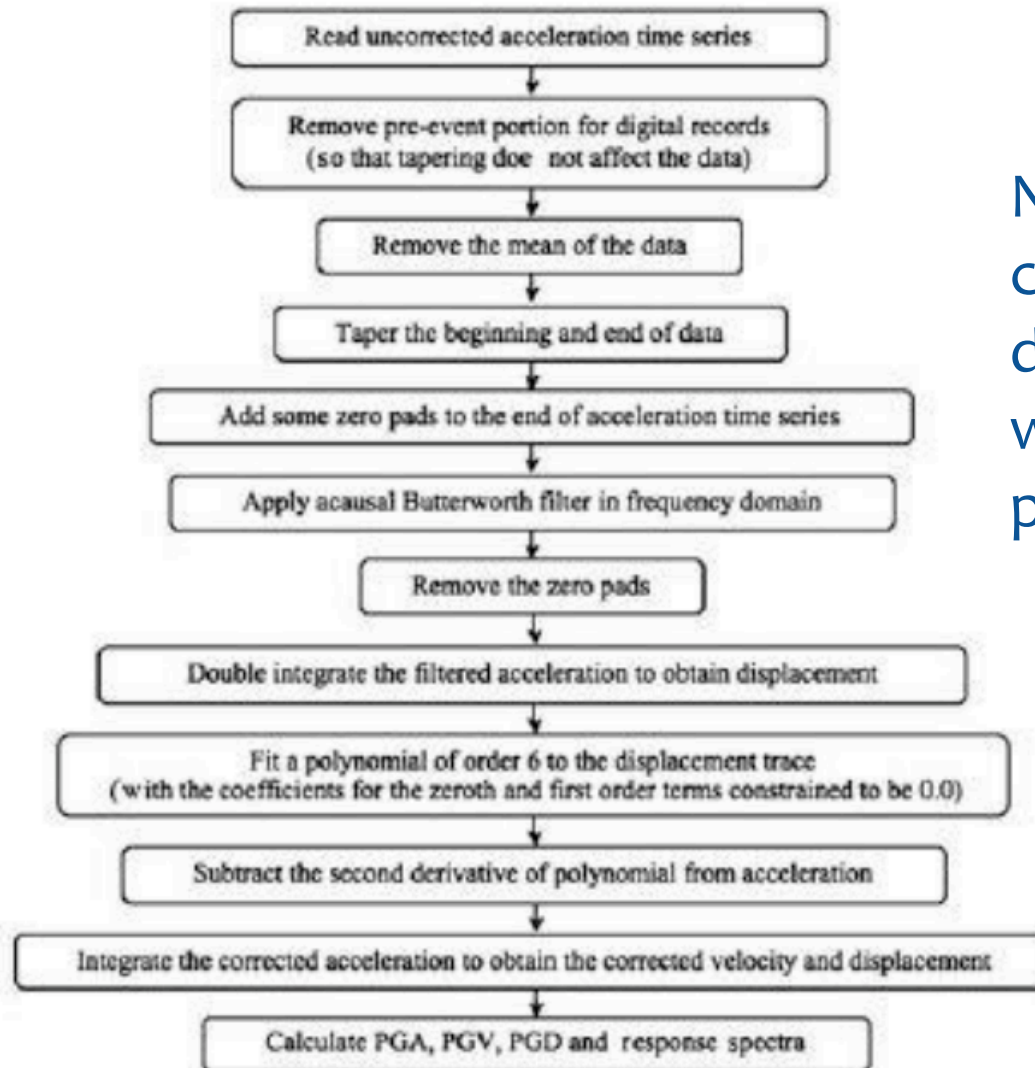
<http://www.coolheadtech.com/blog/cloud-computing-pros-and-cons>

**THANK YOU  
FOR YOUR TIME &  
ATTENTION!!!**



# EXTRA: PEER NGA PROCESSING

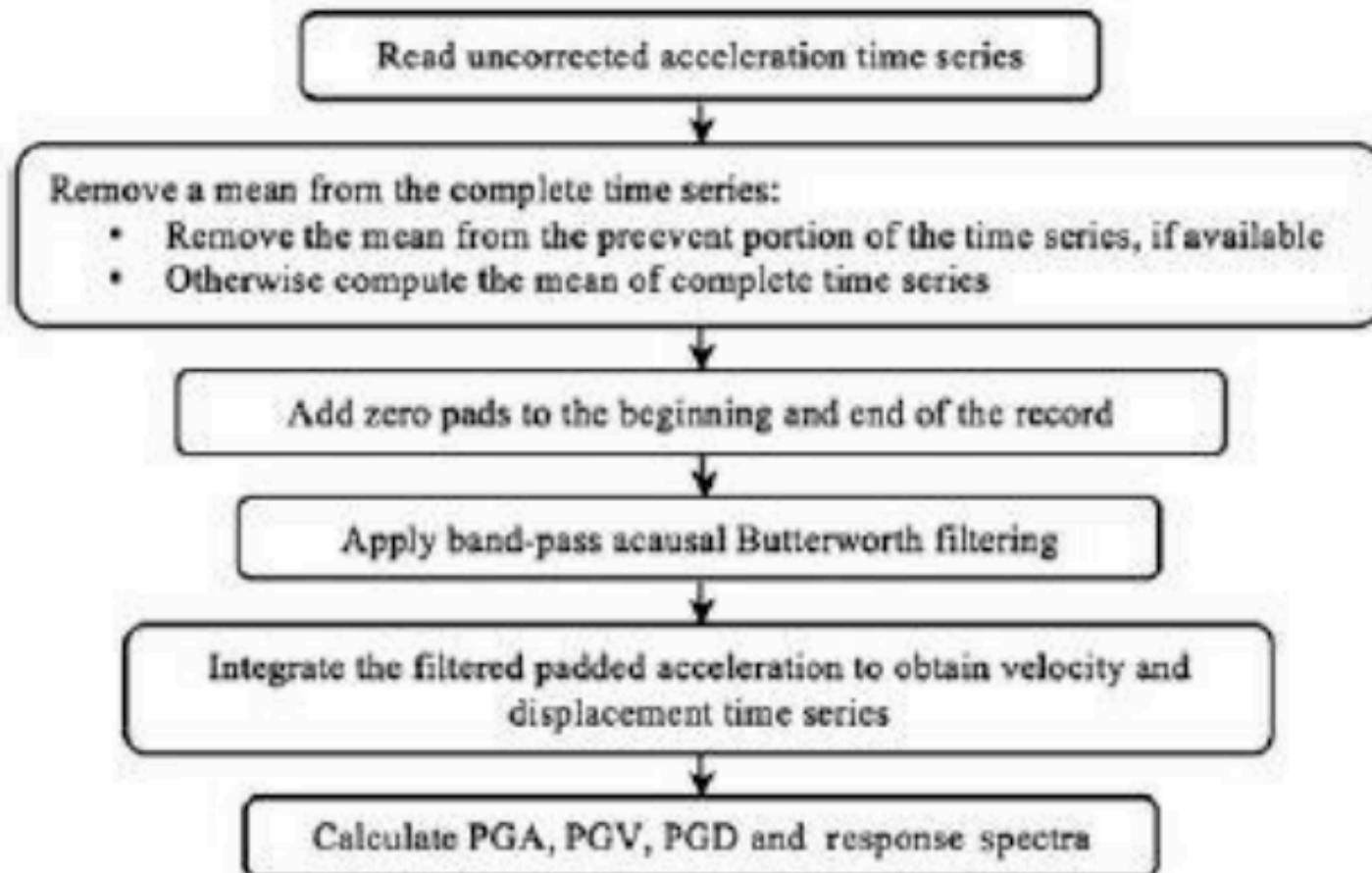
## PEER NGA Procedure



Note: baseline correction done at displacement level with 6<sup>th</sup> order polynomial

Adapted from  
Boore et al.  
(2012)

# EXTRA: ITACA PROCESSING



Adapted from  
Boore et al. (2012)

Note: no baseline correction